I. AMENDMENTS TO THE CLAIMS

The following listing of the claims replaces all prior versions and listing of the claims in the application:

1-27 (Cancelled)

28. (Currently Amended) <u>In an instant connect call between devices, a method for selectively replaying voice data received by a device, the method comprising:</u> A method as defined in claim 19,

<u>receiving real-time voice data at a device of a recipient in an instant connect call;</u>

<u>playing the real-time voice data being received at the device while buffering the real-time voice data in a buffer; and</u>

<u>in response to input from the recipient during the instant connect call and while continuing to buffer the real-time voice data in the buffer from the instant connect call:</u>

<u>preventing the real-time voice data being received from being played;</u>

<u>replaying at least a portion of the buffered voice data from the buffer during the instant connect call; and</u>

<u>providing functions on the device related to the buffered voice data, wherein the functions enable the recipient to alter how the buffered voice data is replayed, including jumping to the real-time voice data when the recipient begins talking and jumping to the real-time voice data when the recipient requests a floor;</u>

wherein buffering the voice data in a buffer further comp rises removing silences between one or more senders such that silences are not buffered.

29. (Currently Amended) A method as defined in <u>Claim 28,</u> claim 19, further comprising:

determining that <u>a section of</u> the buffered voice data is missing packets;

requesting the missing packets; from a server, wherein the server is a network server or an application server; and

inserting packets that are received ~~from the server~~ and that correspond to the missing packets into the section of the buffered voice data to improve a quality of the section of the buffered voice data; and

replaying the section of the buffered voice data with the one or more of the inserted packets.

30-48. (Cancelled).

Please add the following new claims:

49.   (New) In a communication device configured to send and receive network-based instant connect calls, a method comprising:

receiving first voice data as part of a first network-based instant connect call;

playing the first voice data;

receiving second voice data as part of a second network-based instant connect call;

playing the second voice data, a silence gap occurring between the playing of the first voice data and the playing of the second voice data;

storing, in a buffer of the communication device configured to send and receive network-based instant connect calls, the first and second voice data without a substantial portion of the silence gap; and

in response to user input, replaying the first and second voice data from the buffer.

50.   (New) The method as in Claim 49, wherein storing, in a buffer of the communication device configured to send and receive network-based instant connect calls, the first and second voice data without a substantial portion of the silence gap comprises:

storing, in a buffer of the communication device configured to send and receive network-based instant connect calls, the first and second voice data without the silence gap.

51.   (New) In a communication device configured to send and receive network-based instant connect calls, a method comprising:

receiving first voice data as part of a first network-based instant connect call;

playing the first voice data;

receiving second voice data as part of a second network-based instant connect call;

playing the second voice data;

storing, in a buffer of the communication device configured to send and receive network-based instant connect calls, the first and second voice data; and

in response to user input, replaying the first and second voice data from the buffer.

52.   (New) In a communication device configured to send and receive network-based instant connect calls, a method comprising:

receiving first voice data of a network-based instant connect call;

receiving second voice data as part of the network-based instant connect call;

playing the first and second voice data;

storing, in a buffer of the communication device configured to send and receive network-based instant connect calls, the first and second voice data; and

receiving third voice data as part of the network-based instant connect call;

inserting, in the buffer of the communication device configured to send and receive network-based instant connect calls, the third voice data between the first and second voice data;

in response to user input, playing the first, second, and third voice data from the buffer.

53.   (New) In a communication device configured to send and receive network-based instant connect calls, a method comprising:

receiving first voice data as part of a first network-based instant connect call;

playing the first voice data;

storing, in a buffer of the communication device configured to send and receive network-based instant connect calls, the first voice data; and

in response to user input, replaying the first voice data.